

ANGELIC INHERITORS

6 Stratagems · 4 Enhancements



3 DP · PRIORITY ASSETS

ENHANCEMENTS (4)

Prescient Flash

20 pts

Adeptus Astartes model only. This unit has Scouts 6".

Blazing Icon

20 pts

Adeptus Astartes model only. Enemy units cannot target this unit with snap shooting attacks.

Unto Death

15 pts

Adeptus Astartes model only. (Once per battle, per army) In your Command phase you can use this ability. If you do, until the end of the turn this unit can:

- Re-roll advance rolls.
- Re-roll charge rolls.

Ordained Sacrifice

25 pts

Adeptus Astartes model only. (Once per battle, per army) At the end of a phase in which this model is destroyed, roll one D6:

- On a 2+, set this model back up on the battlefield as close as possible to where it was destroyed, unengaged, with 3 wounds remaining.

DETACHMENT RULE

Friendly Blood Angels Character units:

- Can re-roll hit rolls of 1.
- Can re-roll wound rolls of 1.

Restrictions: Your army can include Blood Angels units, but it cannot include any Adeptus Astartes units drawn from any other Chapter.

STRATAGEMS (6/6)

1 CP ANGELIC INHERITORS STRATAGEM **COMMAND**

INSTANT OF GRACE

When: Your Command phase.

Target: One friendly Adeptus Astartes Infantry unit.

Effect: Your unit has CHARACTER until the start of your next Command phase.

1 CP ANGELIC INHERITORS STRATAGEM **COMMAND**

MEASURED STRATEGIST

When: Your Command phase.

Target: One friendly Adeptus Astartes Character unit.

Effect: Select one combat doctrine. That combat doctrine is active for your unit until the start of your next Command phase.

1 CP ANGELIC INHERITORS STRATAGEM **SHOOTING**

IN THE SHADOW OF GREAT WINGS

When: Your opponent's Shooting phase, when an enemy unit targets a friendly Adeptus Astartes Character unit.

Target: That ADEPTUS ASTARTES CHARACTER unit.

Effect: Your unit has: Stealth. -3" detection range.

1 CP ANGELIC INHERITORS STRATAGEM **SHOOTING**

STRIKE NOW FOR GLORY

When: Your Shooting phase when a friendly Adeptus Astartes unit is selected to attack.

Target: That ADEPTUS ASTARTES unit.

Effect: Your unit's ranged attacks have [SUSTAINED HITS 1].

1 CP ANGELIC INHERITORS STRATAGEM **FIGHT**

FOCUSED FURY

When: Fight phase, when a friendly ADEPTUS ASTARTES unit is selected to fight.

Target: That ADEPTUS ASTARTES unit.

Effect: Your unit's melee attacks: Have [LETHAL HITS]. Or: If your unit is a Character unit, have [LETHAL HITS], [LANCE].

1 CP ANGELIC INHERITORS STRATAGEM **FIGHT**

UNTO THE BURNING SKIES

When: End of your opponent's Fight phase.

Target: One friendly The Sanguinor/unengaged Adeptus Astartes Jump Pack unit.

Effect: Place your unit in strategic reserves.